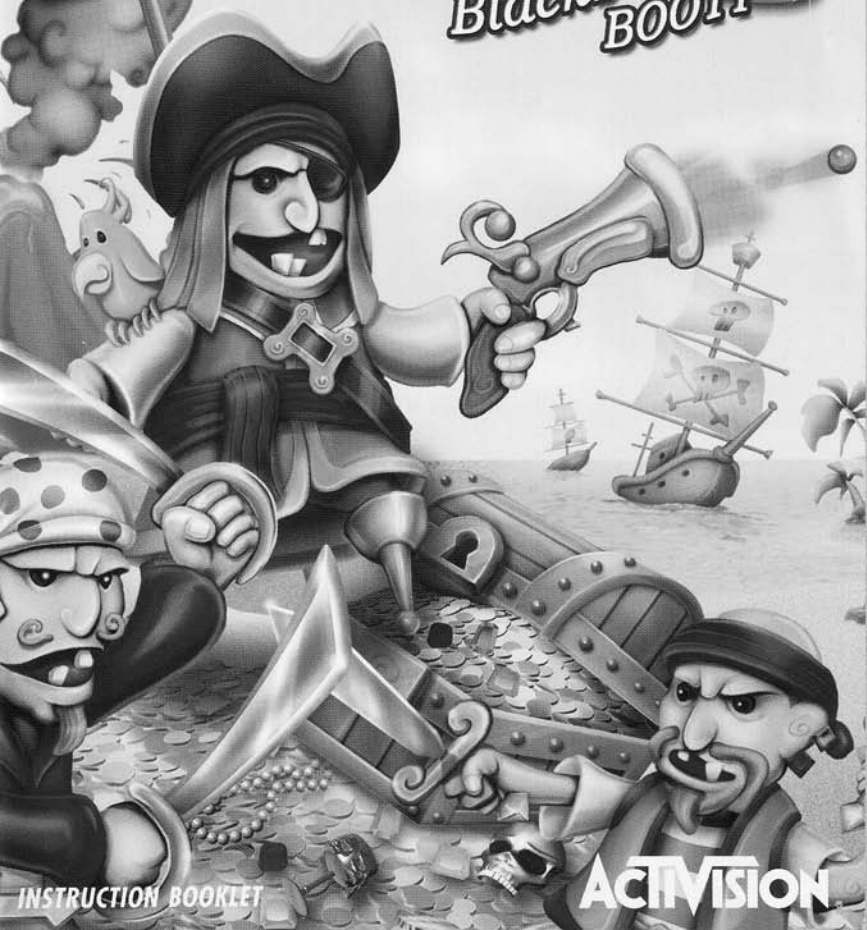


Wii™

PIRATES

HUNT for
Blackbeard's
BOOTY



INSTRUCTION BOOKLET

ACTIVISION

MENU NAVIGATION



To navigate the menus, point the Wii Remote at the screen and press the A Button to select.

Some screens will have Accept or Back buttons as indicated below.



Select the Accept button to continue.



Select the Back button to cancel your selection and go back to the previous menu.

ADVENTURE AND TROPHY MODES

There are two primary game modes in Pirates, both of which are available from the main menu:



Adventure: In Adventure mode, you play one game at a time as you travel across the world in search for treasure. It's the mode where you can unlock new characters, items, and locations.



Trophy: Everything in Trophy mode contains a series of games that you play consecutively. The goal is to be first place at the end of the series. This mode is great for tournaments with your friends.

THE ADVENTURE MAP

Game Selection

On the Adventure map you will find various pirate games. Play all of them to unlock new content and beat the game.



Sword Fight

A duel between pirates who thirst for a challenge.



Row Row Row for Your Life

The title of this game pretty much says it all. Keep your speed up or face the wrath of the giant squid mama.



Treasure Hunters

If you have a twinkle in your eye for gold, than this game is for you. Dig your way to gold.



Winds of the Wavy Sea

Use the power of wind to blow your ship about the seas.



Squidball Sabotage

A pirate's favourite past time, swinging mallets at little squidballs.



Pirate Shop

Play through adventure mode to find the Pirate Shop. When you do, you will be able to buy new items.

HOW TO ADVANCE AND UNLOCK CONTENT

To unlock new characters, locations, and other items you must complete each of the games in the Adventure mode. Games are complete when either the single or multiplayer indicators appear as pictured below. You can view these indicators by pointing your sword cursor over each game on the Adventure map.



Single Player (Completed)

Place 3rd or better to complete the game.



Multiplayer (Completed)

Play a game with your friends to complete the game.

THE TROPHY MAP

The trophy map is an area where you can play a series of games in a competition style bracket. Each icon below represents a different series.



???

This symbol means that the trophy is locked. All games are unlocked by playing through the Adventure game.



The Reefs Trophy

Play 5 different games at the Reefs location.



The Village Trophy

Play 5 different games at the Village location.



The Island Trophy

Play 5 different events in the Island location.



Row Row Row for Your Life Trophy

Play 3 Row Row Row for Your Life games in each of the different locations.



Treasure Hunters Trophy

Play 3 Treasure Hunters games in each of the different locations.



Squidball Sabotage Trophy

Play 3 Squidball Sabotage games in each of the different locations.



Sword Fight Trophy

Play 3 Sword Fight games in each of the different locations.



Winds of the Wavy Sea Trophy

Play 3 Winds of the Wavy Sea games in each of the different locations.

HOW TO PLAY MULTIPLAYER

All games can be played with up to 4 players. This includes both the Adventure and Trophy game modes. Players can join in two ways:

- On the character selection screen, press the A Button.
- During any game, press and hold A Button with an available Wii Remote™ with an attached Nunchuk. When you do this, you will randomly be assigned one of the computer controlled characters.

THE PIRATE GAMES

Sword Fighting

The Basics:

Players are divided into two teams. One player from each team will be fighting at any one time. Swing your Wii Remote™ to attack your opponent. Both teams start with 100 gold. Each time you hit them you take some of their gold. The goal is take all of the gold from your opponent.

Attacks:

There are 3 types of attacks that you can make.

- **Powerful Attack:** Swing the Wii Remote from top to bottom. This action will break an opponent's block and cause the most damage, but it is slow.
- **Standard Attack:** Swing the Wii Remote from right to left. This action will break a block but won't do any damage. It's a medium speed.
- **Quick Attack:** Move the Wii Remote forward quickly. This attack is quicker than all other attacks, but it does less damage and cannot break the block.

Blocking:

Press and hold the B Button to block. This will protect you against quick and medium attacks. It will not block the strong attacks.

Fatigue:

By making many attacks, your characters icon at the top of the screen will turn yellow to red and will eventually become fatigued. When this happens, your character will get sleepy and you will not be able to make an attack. This means you must quickly switch with your teammate by tagging him into the game. Your fatigue will go away when you are not fighting.

Tagging Teammates (switching characters):

Shake the Nunchuk to switch positions with your teammate. If you are playing with two human players on the same team, then both players must shake their Nunchuks simultaneously.

Clashing Swords:

If opponents makes the same attack with the same timing and "clank" swords two times, a mini-game will activate. Move your Wii Remote in a circular motion as indicated on the screen. The fastest player wins.

Stunning:

A character will become stunned if he loses a "clashing swords" mini-game or by falling off the first fighting platform. When stunned, a character is unable to move (for a limited time), and your opponent has the opportunity to relentlessly strike. Stunned opponents can shake their Nunchuks to wake up faster.

Row Row Row for Your Life

The Basics:

It's a race to see which team can get the most gold by the end of the course. One player rows a boat while their partner shoots a cannon.

Controls:

During this game, one person on each team is rowing, while the others are shooting cannons.

- **Rowing:** Move both the Wii Remote and Nunchuk from top to bottom to move forward. If you want to steer right, move only your Wii Remote. If you want to steer left, move only the Nunchuk.
- **Shooting:** Aim the Wii Remote at the screen. You will see a target which is the same colour as your ship. Aim it at your opponent or items during the game. Press the B Button to shoot.

Gates (Switching Roles):

Whenever a player goes through a gate, teammates will swap roles. This means that the cannon shooter will switch to rowing, and the rower will become the shooter.

Collecting and Losing Gold:

The object of the game is to have the most gold by the end of one lap around the course. Here are some tips to help you:

You will collect gold if you...

- Hit treasure chests. Run over them over with the boat or shoot them with the cannon.
- Shoot your opponent with the cannon. Each time you hit your opponent, you get some of their gold.

You will lose gold if you...

- Get hit with the cannon.
- Get captured by the giant squid that's chasing you. If you fall too far behind, you will get caught.