

Wii™

KLONOA™



INSTRUCTION BOOKLET

namco®

Game Controls



Horizontal Wii Remote Controls



- Select menu items
- Move Klonoa

Shake
Wii
Remote
to activate
Whirlwind!



1

- Cancel menu selections
- Attack

EXAMPLE GRIP



- Pause

2

- Confirm menu selections
- Jump

Nunchuk Style Controls



- Select menu items
- Move Klonoa



- Confirm menu selections
- Jump

Shake
Nunchuk
to activate
Whirlwind!



EXAMPLE GRIP



- Pause



B

- Cancel menu selections
- Attack



Flip Wii
Remote
to throw
enemies!

Using Other Controllers

- ◆ This game can also be played using Classic Controller™, Nintendo GameCube Controller™ or a Nintendo GameCube WaveBird Wireless Controller™. For more information on their controls, please go to Options, then Button Settings. (page 12)
- ◆ When using a Nintendo GameCube Controller, please connect the controller to the Wii before inserting the game's disc. After inserting the disc, press the controller's START/PAUSE button on the game's title screen (see page 10) to begin the game.

Starting the Game



1 Insert Klonoa™ Disc into the Wii

Insert the Klonoa™ Disc into the disc slot. The Wii console will switch on. The Health and Safety Screen, as shown here, will be displayed. After reading the details press the (A) Button. The Health and Safety Screen will be displayed even if the Disc is inserted after turning the Wii console's power on.



2 Wii Menu

Point at the Disc Channel from the Wii Menu screen and press the (A) Button.



3 Channel Screen

The Channel preview screen will be displayed. Point at START and press the (A) Button.



4 Strap Screen

The Wii Remote wrist strap Information Screen will be displayed. Tighten the strap around your wrist, and then press the (A) Button. The opening movie will then begin to play.



5 Title Screen

Once the Klonoa title screen is displayed, press (B) Button.





System Menu Update

Please note that when first loading the Disc into the Wii™ console, the console will check if you have the latest **System Menu**, and if necessary a **Wii System Update Screen** will appear. Select OK to proceed. Please note that the Wii console must have the latest System Update in order to play the Disc.




About Controller Icons

- The controls for this game may differ depending on the controller being used. In the following pages, controls for the Wii Remote (horizontal) will be displayed with this icon (), and the controls for the Nunchuk and Wii Remote combination will be displayed with this icon ().



Title Screen

Press the  Button at the title screen to bring up the menu.

Title Screen



New Game

Start a new game from the beginning.

Load Game (page 11)

Resume playing the game from a save point.

Options (page 12)

Change various game settings.



SELECT



CONFIRM

New Game

Upon selecting New Game from the menu, you will be presented with the Name Entry screen. Once you enter your name and select Confirm, the game will begin.

Name Entry

Name Entry Space

Cursor



Delete

Finish

A Select

B Back

Delete Letter

Confirm Name



MOVE CURSOR



CONFIRM



RETURN TO TITLE SCREEN (IF NO LETTERS HAVE YET BEEN ENTERED) / DELETE LETTER

*If you select Confirm without entering any letters, your name will automatically be set as "Klonoa".



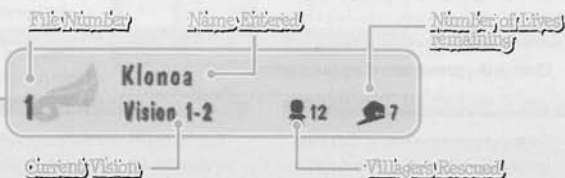
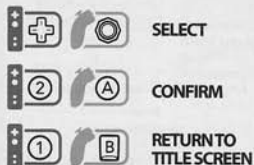
Load Game

Select Load Game from the menu and the File Selection Screen will be displayed. Select the file you wish to continue from, then press (2) Button or (A) Button to begin the game.

File Selection Screen



Controls



Save Your Game

In Klonoa, the Save screen will be displayed after clearing a stage (see page 18) and you will be able to save your current progress in the game over the last save file you used. When you wish to resume playing the game from your last saved point, select Load Game on the Title Screen. **Important note:** Autosave is turned off after creating a new profile. Once you make progress in the game (i.e. complete a stage) autosave can be turned on.



About Your Save Data

- You can use the New Game option on the Title Screen to create and save up to three separate game files. If you wish, you can also delete any saved game file you choose by going to the Options screen and selecting Manage Save Data (see page 12). Also, please note that your Wii will need to have at least one block of free memory available in order to save any game files.
- For more information on deleting files from the Wii's internal memory, please see your Wii operations manual.

